

■ ■ Dewi Permata Sari Tan ■ ■

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www.dsari.com

Objective: Position as a character animator

Skills

Understanding weight and balance
Strong knowledge of animation principles
Ability to work well within a team environment
Able to work well under pressure
Strong organizational skill
Highly motivated team player

Software Proficiency

Autodesk Maya	Adobe Photoshop
Autodesk 3d Studio Max	Adobe Premiere
Pixar Renderman for Maya	Adobe After Effects
Autodesk Combustion	Macromedia Flash

Language

English (lived in Australia for 7 yrs)	Bahasa Indonesia
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Education

2007 Diploma of Digital Character Animation
Vancouver Film School, Canada, Grade 90.67

2005-2006 Bachelor of Interactive Entertainment majoring in Animation
QANTM College, Australia, GPA 5.83

Work Experience

May 2008 – June 2008
Model and Texture for a Coke website (Light coke restaurants campaign, Brazil)
Santa Motion, Brazil

Volunteer

June 2005 – December 2006
Head of Multimedia Operators, Junior Graphic Designer
Bethany Brisbane International Church, Australia

September 2007 – December 2007

Produced and directed two short videos to promote
House for All Nations and Bethesda Ministry of Love, Canada

Interests

Movies, games, music, film-making and reading.

References

Mr. Larry Bafia
Head of Animation and Visual Effects
Vancouver Film School
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Mr. Tony White
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QANTM College
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